KS3 Module 1: Design Skills (Year 7 Module 1 of 2 – start date W.C. 04.9.21)	KS3 Module 2: Design Skills (Year 7 Module 1 of 2 – start date W.C. 04.9.21 )	KS3 Module 3: Block Bot (Year 7 Module 2 of 2 – start date W.C. 05.01.22)
Knowledge What pupils will know	Knowledge What pupils will know	Knowledge What pupils will know
<ul> <li>Function of Design</li> <li>Subject specific vocabulary</li> <li>Accuracy and quality control</li> <li>Converting to cm-mm-m</li> <li>Materials and Components</li> <li>Know how to use of a range of drawing equipment including colour application and three-dimensional drawing equipment.</li> </ul>	Function of Design         Subject specific vocabulary         Accuracy and quality control         Converting to cm-mm-m         Materials and Components         Know how to use of a range of drawing equipment         including colour application and three-dimensional drawing         equipment.	<ul> <li>Function of Design <ul> <li>Development of a design specification (ACCESSFM)</li> <li>Maths. Calculating area and wastage.</li> </ul> </li> <li>Materials and Component <ul> <li>Knowledge of timbers and their properties.</li> </ul> </li> <li>Environment and Sustainability <ul> <li>Selecting appropriate materials to be used in design and manufacture</li> </ul> </li> <li>Design &amp; Develop <ul> <li>Initial design ideas</li> <li>Development of design focusing on annotation.</li> <li>Final 3D outcome annotated and rendered.</li> <li>Create a scale card model of final design idea.</li> </ul> </li> <li>Analysis &amp; Evaluate <ul> <li>Analysis of design ideas using ACCESS FM.</li> </ul> </li> </ul>
Skill What pupils will be able to do	Skill What pupils will be able to do	Skill What pupils will be able to do
<b>Design &amp; Develop</b> Sketching skills. Development of ideas and development of 3D drawing. Analysis & Evaluate Use quality control to analyse and evaluate own work to identify areas for improvement.	Design & Develop         Sketching skills.         Development of ideas and development of 3D drawing.         Analysis & Evaluate         Use quality control to analyse and evaluate own work to identify areas for improvement.	Research Investigate existing products Generate a design specification using research.

Key Stage 3 Overview

KS3 Module 4: Block Bot (Year 7 Module 2 of 2 – start date W.C. 05.01.22)	KS3 Module 5: Egg Drop. Collaboration (Year 8 Module 1 of 3 – start date W.C. 03.09.21)	KS3 Module 6: Egg Drop. Collaboration (Year 8 Module 1 of 3 – start date W.C. 03.09.21)
Knowledge What pupils will know	Knowledge What pupils will know	Knowledge What pupils will know
<ul> <li>Function of Design</li> <li>Converting nets into 3d shapes.</li> <li>Working to scale.</li> <li>Materials and Components</li> <li>Selection of appropriate materials included in annotation of design ideas.</li> <li>Environment and Sustainability</li> <li>Explain why timbers are sustainable</li> <li>Function of Design</li> <li>Working accurately to a tolerance.</li> <li>From analysis and evaluation of final prototype, re- design taking account any points for improvement.</li> <li>Industrial Production Techniques</li> <li>Know how to use tools, equipment and machinery.</li> <li>H&amp;S</li> <li>Materials and Components</li> <li>Work with materials such as pine.</li> <li>Joining methods</li> <li>Finishing techniques.</li> </ul>	<ul> <li>Function of Design <ul> <li>Advantages of working in teams</li> <li>Maths (volume of cubes/ cuboids)</li> <li>Structures &amp; triangulation</li> </ul> </li> <li>Industrial Production Techniques. <ul> <li>Team members allocated job roles (link to industry).</li> <li>Identify, describe and give examples of the 5 forces</li> <li>Structures (shell &amp; frame)</li> </ul> </li> </ul>	Materials and Components Understand the limitations of materials Understanding of the importance of sticking to a budget.
Skill What pupils will be able to do	Skill What pupils will be able to do	Skill What pupils will be able to do
<ul> <li>Design &amp; Develop</li> <li>Initial design ideas</li> <li>Development of design focusing on annotation.</li> <li>Final 3D outcome annotated and rendered.</li> <li>Create a scale card model of final design idea.</li> <li>Practical</li> <li>Manufacture of block bot</li> <li>H&amp;S</li> <li>Analysis &amp; Evaluate</li> <li>Analysis of design ideas using ACCESS FM. Evaluation of final prototype.</li> </ul>	<ul> <li>Research Analysis of existing packaging (PICTPD).</li> <li>Design &amp; Develop Collaboration. In teams design &amp; develop initial ideas</li> <li>Analysis &amp; Evaluate Testing and evaluation of design ideas</li> </ul>	PracticalManufacture of final prototypeH&SAnalysis & Evaluation.Testing and evaluation of prototype

KS3 Module 7: Sweet Machine (Year 8 Module 2 of 3 – start date W.C. 05.01.22)	KS3 Module 8: Sweet Machine (Year 8 Module 2 of 3 – start date W.C. 05.01.22)	KS3 Module 9: Headphone Wrap (Year 8 Module 3 of 3 – start date W.C 03.06.22)
Knowledge What pupils will know	Knowledge What pupils will know	Knowledge What pupils will know
<ul> <li>Function of Design</li> <li>Advantages of analysing existing products.</li> <li>People and Cultures</li> <li>Advantages of design for a client.</li> <li>Materials and Components</li> <li>Understanding of MDF</li> <li>Stock forms</li> </ul>	<ul> <li>Industrial Production Techniques.</li> <li>Know how to use tools, equipment and machinery.</li> <li>Motion (CAMS, Levers and Linkages).</li> <li>Be able to calculate moments (turning force of a lever)</li> <li>Moment = Force (N) x distance from pivot.</li> <li>Materials and Components</li> <li>Working with MDF.</li> </ul>	<ul> <li>Function of Design <ul> <li>Advantages of analysing existing products.</li> <li>Maths (tessellation &amp; wastage)</li> </ul> </li> <li>Materials and Components <ul> <li>Knowledge of Polymers &amp; their properties</li> <li>Working with acrylic, paper &amp; boards.</li> </ul> </li> <li>People and Cultures <ul> <li>Know how to acquire and apply client feedback</li> </ul> </li> </ul>
		throughout.
Skill What pupils will be able to do	Skill What pupils will be able to do	Skill What pupils will be able to do
Research Analysis of existing products ACCESSFM Mood board Identify/ profile a client Design and Development Annotated initial design ideas Final design idea using Isometric projection Rendered.	<ul> <li>Analysis &amp; Evaluate Analysis of final design idea. </li> <li>Practical Workshop skills Analysis &amp; Evaluate. Evaluation of the final prototype. Identify and explain strengths and areas for improvement.</li></ul>	<ul> <li>Research <ul> <li>Analysis of existing products</li> <li>Profile of client</li> </ul> </li> <li>Design &amp; Develop <ul> <li>Using design strategies design and develop a range of ideas</li> <li>Model, test and improve design ideas</li> <li>Development using CAD (2D Design)</li> </ul> </li> <li>Analysis &amp; Evaluate <ul> <li>Evaluation of elements of the design and final design.</li> </ul> </li> </ul>

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KS3 Module 10: Headphone Wrap	KS3 Module 11: Bottle Opener	KS3 Module 12: Bottle Opener
(Year 8 project 3 of 3– start date W.C. 03.06.21)	(Year 9 Module 1 of 3 – start date W.C. 03.09.21)	(Year 9 Module 1 of 3 start date W.C. 03.09.21)
Knowledge What pupils will know	Knowledge What pupils will know	Knowledge What pupils will know
Industrial Production Techniques Know how to use CAM (laser cutter) Know how to use CAD (2D Design) Advantages & disadvantages of CAD/ CAM Vacuum forming Environment and Sustainability Environmental impact of polymers 6 R's Life cycle analysis.	<ul> <li>Function of Design</li> <li>Importance of considering human factors when designing.</li> <li>The importance of analysing and evaluating products.</li> <li>Data collection</li> <li>Calculating the mean (average).</li> <li>People and Cultures</li> <li>Designing for a client with specific requirements.</li> </ul>	Industrial Production Techniques Scales of production Advantages of production aids H&S Know how to use tools, equipment and machinery. Materials and Components Finishing techniques Standard components Modern materials
Skill What pupils will be able to do	Skill What pupils will be able to do	Skill What pupils will be able to do
<ul> <li>Practical</li> <li>Headphone Wrap. Use CAD software to design and manufacture product.</li> <li>Design &amp; Develop</li> <li>Design and develop packaging ideas.</li> <li>Analysis &amp; Evaluate</li> <li>Testing of final product.</li> </ul>	Research         Analysis of existing products (ACCESSFM)         Human factors (anthropometrics & ergonomics).         Profiling of a user/ client.         Design & Develop         Design strategies developed to generate initial ideas.         Development of ideas using isometric and orthographic projection.         Analysis & Evaluate         Evaluation of design ideas and model	Practical         Workshop skills (manufacture of bottle opener).         H&S         Analysis & Evaluate         Testing and evaluation of final prototype (ACCESSFM).

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	KS3 Module 13 Picture Frame	KS3 Module 14: Picture Frame	KS3 Module 15: Cardboard Furniture
	(Year 9 Module 2 of 3 – start date W.C. 05.01.22)	(Year 9 Module 2 of 3 – start date W.C. 05.01.22)	(Year 9 Module 3 of 3 – start date W.C. 03.06.22)
	Knowledge What pupils will know	Knowledge What pupils will know	Knowledge What pupils will know
F	unction of Design	Industrial Production Techniques	Function of Design
ι	Inderstand how and why designers take inspiration from	H&S	Importance of modelling
t	he work of others.	Plastic processes (injection moulding, blow moulding,	Concepts do not always have to be successful (James
C	Calculating percentages.	extrusion)	Dyson).
		Vacuum forming	
	Materials and Components	Line bending	
	Conversion process of timbers	Joining methods (permanent & temporary)	
	aminating timbers		
	easoning timbers	Environment and Sustainability	
	line	- Advantages & disadvantages of renewable and non-	
	HPS	renewable energy.	
		- Carbon footprint.	
	itandard components.		
F	People and Cultures		
L.	mportance of primary research (questionnaire/ interview		
v	vith user.		
	Skill What pupils will be able to do	Skill What pupils will be able to do	Skill What pupils will be able to do
F	Research	Practical	Design & Develop
	Designers & design era's	H&S	
C	Client profile including needs and wants.	Hand tools, equipment & machinery.	Practical
0	Create design specification using research.		High quality prototype of design concept
		Analysis & Evaluate	
6	Design & Develop	Evaluate the successes and points for improvement for final	Analysis & Evaluate
	nitial ideas taking inspiration from designers.	prototype.	Evaluate the successes and points for improvement for
	Development of ideas		final prototype
	inal idea using isometric/ two-point perspective or CAD		